



LONG TERM PLANNING

Year group: 2

School year: 2016-2017

SUBJECT	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
English	Humorous poems Traditional tales from other countries Instructions	Recount Stories from a familiar setting	Stories about fantasy worlds Songs and repetitive poems	Postcards and letters Information texts Traditional tales	Non chronological report (SATS task) Quest stories Favourite poems	Animal poetry Stories by the same author Recount
Maths	Number and place value Addition & subtraction Graphs	Measurement length and mass Multiplication and division	Money Geometry – properties of shape	Number: Fractions Measurement: Time Measurement: Capacity, Volume and Temperature	Number and place value Fractions Addition & subtraction Multiplication & Division SAT's	Statistics Measurement Geometry
Science	Working scientifically Plants	Working scientifically Plants	Movement Use of everyday materials	Movement Use of everyday materials	Animals including humans	Living things and their habitats
PSHE	SEAL New beginnings	SEAL Anti bullying	SEAL Going for Goals	SEAL Getting on and Falling Out	SEAL Good to be Me	SEAL Changes

Art & design	Looking at artists: similarities and differences. Linking observations to own work.	To use drawing, painting and sculpture to develop their ideas.	Using a range of techniques with colour, pattern, texture, line, shape and form	To use a range of materials creatively to make products	Sand art Observational sketches	Sea scapes 3D modelling
Music	Music Express Term 1 - The Long and Short of It - Exploring Duration	Music Express Term 2 - Feel the Pulse - Exploring Pulse and Rhythm	Music Express Term 3 - Taking Off - Exploring Pitch	Music Express Term 4 - What's the Score? - Exploring Instruments and Symbols	Music Express Term 5 - Rain, Rain, Go Away! - Exploring timbre, tempo and dynamics	Music Express Term 6 - Sounds Interesting - Exploring Sounds
Computing	Use of digital devices and programs to follow instructions	Use logical reasoning to predict the behaviour of simple programs.	Using technology purposefully to create, store, organise and manipulate digital content.	Use technology safely.	Recognise common uses of information technology beyond school.	Create and de-bug simple programs.
P.E.	Athletics-running, jumping, throwing	Dance	Gym	Dance	Games-large/small ball skills aiming, catching and batting.	Games-football passing, trapping, marking
R.E.	Is it possible to be kind to everyone all the time?	Why did God give Jesus to the world?	How special is the relationship Jews have with God?	Is it true that Jesus came back to life again?	How important is it for Jewish people to do what God has asked them to do?	What is the best way for a Jew to show commitment to God?
History	N/A	N/A	Famous battles: events beyond living memory Daily life in a castle: How people		Brunel: studying the life of a significant person	Changes within living memory: link to Weston Super Mare

			used to live			
Geography	N/A	N/A	Identifying features around a castle (human and physical) Locating castles within the UK	Identifying features around a castle (human and physical) Locating castles within the UK	Using compass directions Finding places on a map Understanding geographic similarities and differences (comparing the UK to a non-European location)	Weather Locating continents and oceans Identifying capital cities
D.T.	Explore and evaluate a range of existing products	Where food comes from. Healthy eating.	Using a range of tools: cutting, shaping joining and finishing.	Design purposeful, functional products against criteria.	Generate, develop, model and communicate ideas through drawings, templates and mock ups.	Build structures: levers, sliders and wheels.
<i>Educational visits/visitors</i>			Visit to Cardiff castle		Visit to Weston and Victorian bathing hut	
<i>WOW days</i>	Outdoor messy day		Visit to Cardiff castle		Treasure Hunt	
<i>End of theme Celebration</i>	Art exhibition		Knighting ceremony		TBC	